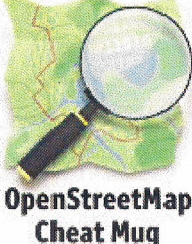


Keys and Values - Cheating paper - for Mapping Parties in PT, Angra; TR, Karacabey and RO, Drăgășani

highway=  motorway_link trunk_link primary_Link secondary tertiary bus_stop  traffic_signals turning_circle mini_roundabout motorway_junction	railway=  rail light_rail subway tram station  halt tram_stop	waterway= riverbank river canal stream ditch place=  city suburb town village hamlet locality	landuse=  farmland farmyard vineyard allotments cemetery forest meadow natural=  wood scrub heath cliff water beach wetland peak  volcano spring cave_entrance tree	amenity=mug, access=private 	amenity=  restaurant cafe biergarten fast_food pub taxi bus_station post_office police fire_station theatre cinema library telephone post_box toilets shelter recycling fountain bench atm bank hospital doctors dentist pharmacy townhall courthouse public_building place_of_worship grave_yard university school kindergarten parking car_rental  fuel bicycle_parking bicycle_rental	tourism=  hotel motel guest_house hostel camp_site picnic_site information attraction view_point artwork museum theme_park zoo
additional features: name=* loc_name=* int_name=* ref=* access= foot= bicycle= horse= motorcar= bridge=yes tunnel=yes layer=[-5..5] oneway=yes/-1 yes/no  permissive destination agricultural forestry	barrier=  bollard gate lift_gate cycle_barrier fence  wall	addr:* street= housenumber= postcode= city= country= interpolation=	leisure=  stadium sports_centre pitch track golf_course park playground water_park marina		 shop=  clothes shoes hairdresser chemist florist furniture books electronics doityourself bicycle car car_repair supermarket convenience beverages bakery butcher kiosk	

Legend:

Symbol	Element
	Node
	Way
	Area

Notes:
