



# Game Design and Simulation Developer - Programmer AAS Major (AAS\_GDSP)

Full-Time Pathway Plan  
2025 Fall

Arts, Humanities, Communication & Design  
AREA OF STUDY



STUDENT ID:

STUDENT NAME:

ADVISOR NAME:

This plan is a guide to get you started on the path to graduation. Please consult your advisor to finalize your plan.

Total Plan Credits							
Total Required	Total Earned Toward Plan	% Complete	Cumulative GPA	Major GPA	Transfer GPA	Bachelors GPA	Residency Hours
60	0	0	0.00	0.00	0.00	0.00	0

To be eligible for graduation, a minimum of 2.0 is required for your cumulative, major, and transfer GPAs.

Course	Cr. Req.	Cr. Earn.	Planned/Enrolled	This Semester's To-Do List
				<ul style="list-style-type: none"> <li>- Connect with your assigned advisor to discuss academic goals and develop a plan to reach them!</li> <li>- Review <a href="#">registration dates</a> and policies such as <a href="#">withdrawals</a> and <a href="#">academic standing</a>.</li> <li>- <a href="#">Plan and Register</a> for courses in <a href="#">myLoneStar</a>.</li> <li>- Take advantage of support resources such as <a href="#">tutoring</a> and <a href="#">counseling</a>.</li> <li>- Complete your <a href="#">FAFSA</a> to apply for financial aid for next year.</li> <li>- Visit <a href="#">Student Life</a> to get involved on your campus!</li> <li>- Apply for the <a href="#">LSC Foundation Scholarship</a>.</li> </ul>
<b>Semester Total</b>	<b>12</b>	<b>0</b>	<b>Incomplete</b>	
AND ITSC 1301: Intro to Computers	3	0		
AND ITSE 1302: Computer Programming	3	0		
AND ENGL 1301: Comp & Rhetoric I	3	0		
AND GAME 1303: Intro Game Design & Dev	3	0		
AND EDUC 1300: Learning Framework: 1st Yr Exp	3	0		

Semester 1

Course	Cr. Req.	Cr. Earn.	Planned/Enrolled
<b>Semester Total</b>	<b>15</b>	<b>0</b>	<b>Incomplete</b>
MATH 1314: College Algebra	3	0	
<b>AND</b> GAME 2305: Interactive Writing II	3	0	
<b>AND</b> GAME 1304: Level Design	3	0	
<b>AND</b> ITSE 1307: C++ Programming	3	0	
<b>AND AAS Core Creative Arts/Lang, Philosophy, Culture</b>	3		
OR ARAB 2311: Intermediate Arabic I	3	0	
OR ARAB 2312: Intermediate Arabic II	3	0	
OR CHIN 2311: Intermediate Chinese I	3	0	
OR CHIN 2312: Intermediate Chinese II	3	0	
OR DANC 2303: Dance Appreciation	3	0	
OR ENGL 2341: Forms of Literature	3	0	
OR ENGL 2351: Mexican-American Literature	3	0	
OR HUMA 1302: Later Global Cultures	3	0	
OR HUMA 1305: Introduction to Mexican-American Studies	3	0	
OR HUMA 1311: Mexican-American Fine Arts Appreciation	3	0	
OR HUMA 2319: Minority Cultures in the United States	3	0	
OR ITAL 2311: Intermediate Italian I	3	0	
OR ITAL 2312: Intermediate Italian II	3	0	
OR MUSI 1307: Music Literature	3	0	
OR MUSI 1310: American Music	3	0	
OR PHIL 1304: Introduction To World Religions	3	0	
OR PHIL 2307: Introduction to Social and Political Philosophy	3	0	
OR SGNL 2301: Interm American Sign Language I	3	0	
OR SGNL 2302: Interm American Sign Language II	3	0	
OR SPAN 2313: Spanish for Native/Heritage Speakers I	3	0	
OR SPAN 2315: Spanish for Native/Heritage Speakers II	3	0	
OR ARTS 1301: Art Appreciation	3	0	
OR ARTS 1303: Art History: Prehistory to Gothic	3	0	
OR ARTS 1304: Art History: Renaissance to Modern	3	0	
OR ARTS 1311: 2-D Design	3	0	
OR ARTS 1312: 3-D Design	3	0	
OR ARTS 1316: Drawing I	3	0	
OR DRAM 1310: Theatre Appreciation	3	0	
OR DRAM 2366: Film Appreciation	3	0	
OR ENGL 2322: Survey of British Literature: Anglo-Saxon	3	0	
OR ENGL 2323: Survey of British Literature: Romantic	3	0	
OR ENGL 2327: Survey of American Literature: Exploration	3	0	
OR ENGL 2328: Survey of American Literature: Civil War	3	0	
OR ENGL 2332: Survey of World Literature - Ancient World	3	0	
OR ENGL 2333: Survey of World Literature- 17th Century	3	0	
OR FREN 2311: Intermediate French I	3	0	
OR FREN 2312: Intermediate French II	3	0	
OR GERM 2311: Intermediate German I	3	0	
OR GERM 2312: Intermediate German II	3	0	
OR HUMA 1301: Early Global Cultures	3	0	
OR MUSI 1303: Fundamentals of Music	3	0	
OR MUSI 1306: Appreciating Music	3	0	
OR PHIL 1301: Introduction To Philosophy	3	0	
OR PHIL 2306: Introduction to Ethics	3	0	
OR PHIL 2316: Classical Philosophy	3	0	
OR PHIL 2321: Philosophy Of Religion	3	0	
OR SPAN 2311: Intermediate Spanish I	3	0	
OR SPAN 2312: Intermediate Spanish II	3	0	
OR JAPN 2311: Intermediate Japanese	3	0	
OR JAPN 2312: Intermediate Japanese II	3	0	
OR PORT 2312: Intermediate Portuguese II	3	0	
OR PORT 2311: Intermediate Portuguese I	3	0	
OR DRAMH 2366: Honors Film Appreciation	3	0	
OR ENGLH 2328: Honors Survey of American Literature	3	0	
OR ENGLH 2341: Honors Forms of Literature	3	0	
OR HUMAH 1301: Honors Humanities I Prehistory to Gothic	3	0	
OR PHILH 1301: Honors Introduction To Philosophy	3	0	
OR ARTSH 1301: Honors Art Appreciation	3	0	
OR ARTSH 1304: Honors Art History: Renaissance to Modern	3	0	
OR ENGLH 2332: Honors Survey of World Lit:Anglo Saxon	3	0	
OR MUSIH 1306: Honors Appreciating Music	3	0	
OR PHILH 2306: Honors Introduction to Ethics	3	0	
OR HUMAH 1302: Honors Introduction To The Humanities	3	0	
OR ARTSH 1303: Honors Art History:Prehistory to Gothi	3	0	

### This Semester's To-Do List

- Connect with your advisor to review your academic progress and discuss [career](#) and transfer options.
- Review [registration dates](#) and policies such as [withdrawals](#) and [academic standing](#).
- Confirm your [financial aid](#) for next semester.
- [Plan and Register](#) for courses in [myLoneStar](#).
- Take advantage of support resources such as [tutoring](#) and [counseling](#).
- Apply for the [LSC Foundation Scholarship](#).

OR HUMAH 1311: Honors Mexican-American Fine Arts	3	0
OR ENGLH 2323: Honors Survey of British Lit: Romantic	3	0
OR HUMAH 1305: Honors Intro to Mexican-American Studies	3	0
OR TXCR 0040: Core Language, Philosophy & Culture	3	0
OR TXCR 0050: Core Creative Arts (50)	3	0
OR PHILH 2307: Honors Intro to Social and Political Philosophy	3	0
OR DRAMH 1310: Honors Theatre Appreciation	3	0
OR MUSIH 1307: Music Literature Honors	3	0
OR MUSIH 1310: Honors American Music	3	0
OR ENGLH 2333: Honors Survey of World Lit- 17th Century	3	0
OR ENGLH 2322: Honors Survey of British Lit: Anglo Saxon	3	0
OR DANCH 2303: Honors Dance Appreciation	3	0
OR ENGLH 2327: Honors Survey of American Literature	3	0
OR ENGLH 2351: Honors Mexican-American Literature	3	0
OR HUMAH 2319: Honors Minority Cultures in the US	3	0
OR PHILH 1304: Honors Introduction to World Religions	3	0
OR PHILH 2316: Honors Classical Philosophy	3	0
OR PHILH 2321: Honors Philosophy of Religion	3	0

### This Semester's To-Do List

- Connect with your advisor to research [transfer](#) opportunities, admission requirements, and deadlines.
- Use the [Career Center](#) to write or revise your resume and search for internship opportunities.
- Review [registration dates](#) and policies such as [withdrawals](#) and [academic standing](#).
- Confirm that your [financial aid](#) is in place next semester.
- [Plan and Register](#) for courses in [myLoneStar](#). Almost there so stay the course!
- Take advantage of [tutoring](#) and [counseling](#) as needed.
- Apply for the [LSC Foundation Scholarship](#).

### This Semester's To-Do List

- Connect with your assigned advisor to review degree requirements.
- If transferring, apply to your selected school(s) and [send a LSC transcript](#) for admissions after your final semester.
- Use the [Career Center](#) to revise your resume with academic and work accomplishments.
- Confirm your [financial aid](#). If transferring, add school code(s) to your FAFSA for all colleges you applied to.
- [Apply for Graduation](#) and celebrate at the Commencement Ceremony!

## Semester 3

Course	Cr. Req.	Cr. Earn.	Planned/Enrolled
<b>Semester Total</b>	<b>15</b>	<b>0</b>	<b>Incomplete</b>
GAME 2338: Game Testing	3	0	
AND ITSE 2317: Java Programming	3	0	
AND GAME 1343: Game & Simulation Prog I	3	0	
AND ITSE 2331: Adv C++ Programming	3	0	
AND ARTV 1303: Basic Animation	3	0	

## Semester 4

Course	Cr. Req.	Cr. Earn.	Planned/Enrolled
<b>Semester Total</b>	<b>15</b>	<b>0</b>	<b>Incomplete</b>
GAME 1359: Game & Simulation Prog II	3	0	
AND GAME 2303: Artificial Intel Prog I	3	0	
AND INEW 2338: Advanced JAVA	3	0	
AND SOCI 1301: Principles of Sociology	3	0	
<b>AND Program Capstone Credits AAS GDSP</b>	<b>3</b>		
GAME 2332: Project Development I	3	0	
OR GAME 2386: Internship-Animation, Interaction	3	0	
<b>AND An ACGM Course</b>	<b>3</b>		

## TRANSFER

**Transfer-in:** If you took college courses elsewhere, you may be able to substitute those for courses in this plan. First, submit your transcript to the registrar to get evaluated for Transfer credit. Then, speak with an advisor.

**Transfer-out:** Do you want to transfer to a four-year school? Schedule an appointment with a transfer advisor.

[Transfer Advising](#)

## STUDENT RESOURCES

[Academic Advising](#)

[How many courses should I take?](#)

[LSC Catalog](#)

[myLoneStar](#)

[Financial Aid](#)

[Academic Calendar](#)

[Placement Testing](#)

[Career Services](#)